

LE PARCOURS BOULES

LE POINT 1:

Valider les 5 bandes dans l'ordre, en un minimum de lancers!



10 lancers




15 lancers



20 lancers



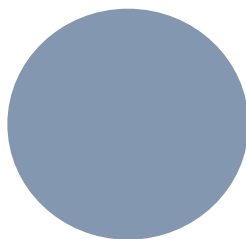
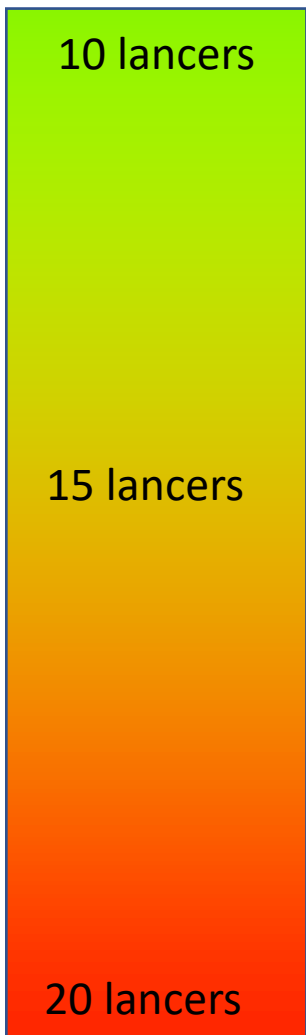
5	
4	
3	
2	
1	



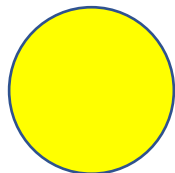
LE PARCOURS BOULES

LE POINT 2:

Placer 15 bouchons dans la cible, en un minimum de lancers!



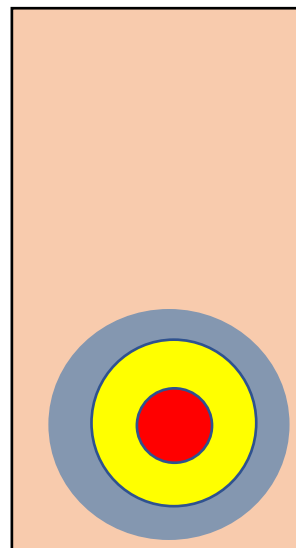
=



=



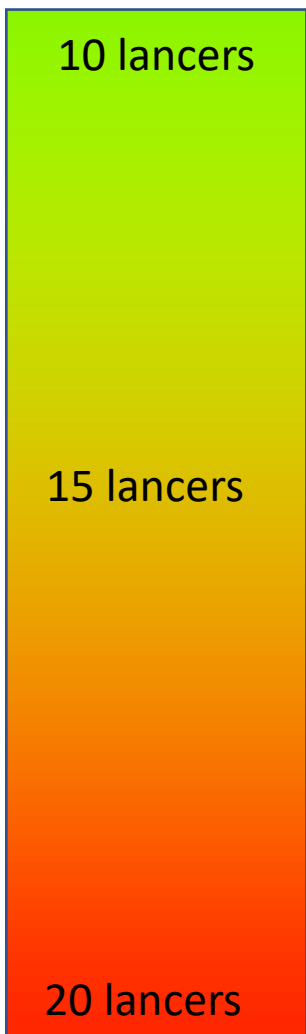
=





LE PARCOURS BOULES

LE TIR 3:

Valider les 6 OU 9 cases dans l'ordre, en un minimum de lancers!



5	6
4	3
1 	2
GS/CP	

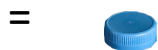
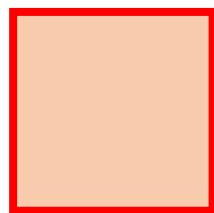
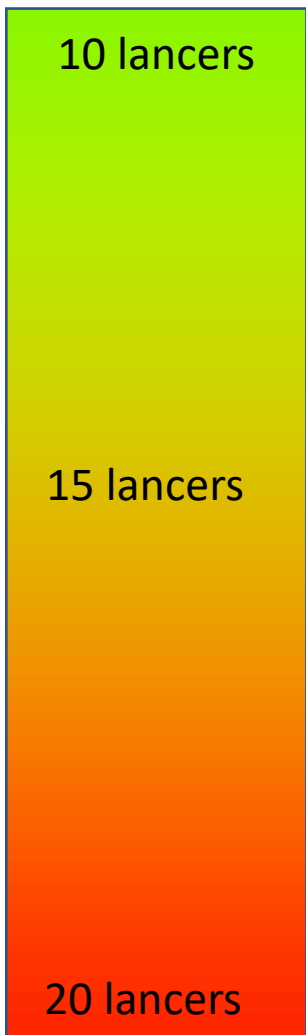
7	6	5
8	9	4
1 	2	3
CE1/CE2		



LE PARCOURS BOULES

LE TIR 4:

Placer 15 bouchons dans la cible, en un minimum de lancers!



+

